

Daily Scrum Meeting Minutes:

Attendees: Anthony Yi, Tejash Pradhan, Victoria Riley, Levis Vazquez, Erika Pita

Start time: 6:30pm

End time: 6:55pm

Anthony Yi:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Review guidelines and template professor provided
- What is planned to be done until the next scrum meeting?
 - Establish timeline with team members for final submissions
- What are the hurdles?
 - None

Tejash Pradhan:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Read all the announcements, making sure we are able to demonstrate functionality.
- What is planned to be done until the next scrum meeting?
 - Check for senior showcase requirements, annotate all deadlines and try to get a jump on the presentations.
- What are the hurdles?
 - None.

Victoria Riley:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?

Completed review of all videos for IT capstone 2 submissions and aligned ideas to requirements.
- What is planned to be done until the next scrum meeting?
 - Begin screenshots and functionality documentation for deck.
- What are the hurdles?
 - None

Levis Vazquez:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?

Researched device lifecycle sources (manufacturer lifecycle APIs/manual lists).

Defined logic:

- EOL triggered by Model flagged in lifecycle table.
- Optional override per asset.

Drafted DB schema addition for `ModelLifecycle` reference table.

- What is planned to be done until the next scrum meeting?
 - Implement filtered device list when tapping EOL card.
 - Connect Devices card to Devices tab.
- What are the hurdles?
 - none

Erika Pita:

- How many hours did I work since the last meeting?
 - 3
- What was done since the last scrum meeting?
 - Started working on the design and implementation.
- What is planned to be done until the next scrum meeting?
 - Start testing prototype v2.
- What are the hurdles?
- None